

Audio will start at class time.

If you are not familiar with a standard deck of cards, check out: http://en.wikipedia.org/wiki/Standard_52-card_deck
We will be referring to them tonight.

More information & the PDF of this PowerPoint is available at: http://www.ramshillfarm.com/Math/Math150/Unit_7.html

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 1

Virtual Field Trip to: <http://www.oercommons.org/>

This is a search engine for Open Educational Resources (free to learn from materials). It will search many different locations.

When you get back tell how many articles you found on your search, or bookmark it to check out later.

I found 16 in the Math & Stats area on Music, keep in mind not all of them are relevant, but it sure is a good start.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 2

<http://www.ocwconsortium.org>



Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 3

We also store all the course feeds used in this search engine through this validated Open feed [Open Feed](#)

Find courses about:

In the language:

From this source:

look for variations of what I type see for exactly what I type

FIND COURSES

Search for Math Music (excluding variations) returned 3 items in 0.000000s

Course Search Results

Course Title	Details	Source	Language	Reference
21B.261 Composing with Computers I (Electronic Music Compositions) Spring 2008 (MIT)	Details	Massachusetts Institute of Technology	English	<input type="text"/>
SP.206 (Open, Faculty, Book, Section 2007) (MIT)	Details	Massachusetts Institute of Technology	English	<input type="text"/>
Jerusalem20042 Learning Club Project Learning Club	Details	The Open University	English	<input type="text"/>

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. **4**

Page 269

Sections 7.1 & 7.2

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. **5**

Definitions

- An **experiment** is a controlled operation that yields a set of results.
- The possible results of an experiment are called its **outcomes**.
- An **event** is a sub-collection of the outcomes of an experiment.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. **6**

Definitions continued

- **Empirical probability** is the relative frequency of occurrence of an event and is determined by actual observations of an experiment.
- **Theoretical probability** is determined through a study of the possible *outcomes* that can occur for the given experiment.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. 7

Empirical Probability

$$P(E) = \frac{\text{number of times event } E \text{ has occurred}}{\text{total number of times the experiment has been performed}}$$

In 100 tosses of a fair die, 19 landed showing a 3. Find the empirical probability of the die landing showing a 3.

$$P(3) = \frac{19}{100}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. 8

Equally likely outcomes

Page 278

- If each outcome of an experiment has the same chance of occurring as any other outcome, they are said to be **equally likely outcomes**.
- For equally likely outcomes, the probability of Event *E* may be calculated with the following formula.

$$P(E) = \frac{\text{number of outcomes favorable to } E}{\text{total number of possible outcomes}}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. 9

The **law of large numbers** states that probability statements apply in practice to a **large number of trials**, **not** to a single trial. It is the relative frequency over the long run that is accurately predictable, not individual events or precise totals.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. 10

Important Facts

- The probability of an event that cannot occur is 0.
- The probability of an event that must occur is 1.
- All probabilities are a number between 0 & 1 inclusive; that is, $0 \leq P(E) \leq 1$.
- The sum of the probabilities of all possible outcomes of an experiment is 1.
- $P(\text{not } E) = 1 - P(E)$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. 11

Example

A standard deck of cards is well shuffled. Find the probability that the card is selected.

- a 10.
- not a 10.
- a heart.
- an ace, 2 or 3.
- diamond and spade.
- a card greater than 4 *and* less than 7.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. 12

Example continued

a) a 10 b) not a 10

There are four 10's in a deck of 52 cards.

$$P(\mathbf{10}) = \frac{\mathbf{4}}{\mathbf{52}}$$

$$P(\mathbf{10}) = \frac{\mathbf{1}}{\mathbf{13}}$$

$$P(\text{not a 10}) = 1 - P(\mathbf{10})$$

$$= 1 - \frac{\mathbf{1}}{\mathbf{13}}$$

$$= \frac{\mathbf{12}}{\mathbf{13}}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. 13

Example continued

c) a heart d) an ace, 2 or 3

There are 13 hearts in the deck.

$$P(\text{heart}) = \frac{\mathbf{13}}{\mathbf{52}}$$

$$P(\text{heart}) = \frac{\mathbf{1}}{\mathbf{4}}$$

There are 4 aces, 4 twos and 4 threes, or a total of 12 cards.

$$P(\mathbf{A, 2 \text{ or } 3}) = \frac{\mathbf{12}}{\mathbf{52}}$$

$$P(\mathbf{A, 2 \text{ or } 3}) = \frac{\mathbf{3}}{\mathbf{13}}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. 14

Example continued

e) diamond and spade f) a card greater than 4 and less than 7

The word *and* means both events must occur. This is not possible.

$$P(\text{diamond and spade}) = \frac{\mathbf{0}}{\mathbf{52}}$$

$$P(\spadesuit \ \& \ \heartsuit) = \mathbf{0}$$

The cards greater than 4 and less than 7 are 5's, and 6's.

$$P(4 < x < 7) = \frac{\mathbf{8}}{\mathbf{52}}$$

$$P(\mathbf{5 \text{ or } 6}) = \frac{\mathbf{2}}{\mathbf{13}}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. 15

Page 286

7.3

Odds

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 16

Odds Against

$$\begin{aligned} \text{Odds against event} &= \frac{P(\text{event fails to occur})}{P(\text{event occurs})} \\ &= \frac{P(\text{failure})}{P(\text{success})} \end{aligned}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 17

Example: Odds Against

Find the odds against rolling a 5 on one roll of a die.

$$P(5) = \frac{1}{6} \qquad P(\text{fails to roll a 5}) = \frac{5}{6}$$

$$\begin{aligned} \text{odds against rolling a 5} &= \frac{\frac{5}{6}}{\frac{1}{6}} \rightarrow \frac{5}{6} \div \frac{1}{6} \rightarrow \frac{5}{6} * \frac{6}{1} \rightarrow \frac{5}{1} \end{aligned}$$

The odds against rolling a 5 are 5:1.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 18

Page 288

Odds in Favor

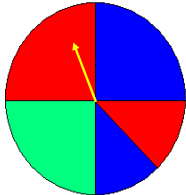
$$\begin{aligned} \text{Odds in favor of event} &= \frac{P(\text{event occurs})}{P(\text{event fails to occur})} \\ &= \frac{P(\text{success})}{P(\text{failure})} \end{aligned}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 19

Example

Find the odds in favor of landing on **blue** in one spin of the spinner.

$$P(\text{blue}) = \frac{3}{8} \quad P(\text{not blue}) = \frac{5}{8}$$

$$\text{odds in favor} = \frac{\frac{3}{8}}{\frac{5}{8}} = \frac{3}{8} \cdot \frac{8}{5} = \frac{3}{5}$$


The odds in favor of spinning blue are 3:5.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 20

Page 289

Probability from Odds

The odds for spinning a blue on a certain spinner are 4:3. Find the probability that

- a) blue is spun.
- b) blue is not spun.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 21

Solution

Since the odds are 4:3 the denominators must be $4 + 3 = 7$.

The probabilities ratios are:

$$P(\text{blue}) = \frac{4}{7}$$

$$P(\text{not blue}) = \frac{3}{7}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 22

7.4

Expected Value (Expectation)

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 23

Expected Value

$$E = P_1 \cdot A_1 + P_2 \cdot A_2 + P_3 \cdot A_3 + \dots + P_n \cdot A_n$$

P_1 : probability that the first event will occur

A_1 : net amount won or lost if the first event occurs.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 24

EXAMPLE Lottery Expectations

Suppose that \$1 lottery tickets have the following probabilities: 1 in 5 to win a free ticket (worth \$1), 1 in 100 to win \$5, 1 in 100,000 to win \$1,000, and 1 in 10 million to win \$1 million. What is the expected value of a lottery ticket? Discuss the implications. (Note: Winners do not get back the \$1 they spend on the ticket.)

Solution: The easiest way to proceed is to make a table (next slide) of all the relevant events with their values and probabilities. We are calculating the expected value of a lottery ticket to you; thus, the ticket price has a negative value because it costs you money, while the values of the winnings are positive.

Lottery Expectations

Event	Value	Probability	Value × probability
Ticket purchase	-\$1	1	$(-1) \times 1 = -\$1.00$
Win free ticket	\$1	$\frac{1}{5}$	$1 \times \frac{1}{5} = \$0.20$
Win \$5	\$5	$\frac{1}{100}$	$5 \times \frac{1}{100} = \0.05
Win \$1000	\$1,000	$\frac{1}{100,000}$	$1,000 \times \frac{1}{100,000} = \0.01
Win \$1 million	\$1,000,000	$\frac{1}{10,000,000}$	$1,000,000 \times \frac{1}{10,000,000} = \0.10

The expected value is the sum of all the products *value × probability*, which the final column of the table shows to be $-\$0.64$.

Thus, averaged over many tickets, you should expect to lose 64¢ for each lottery ticket that you buy. If you buy, say, 1,000 tickets, you should expect to *lose* about $1,000 \times \$0.64 = \640 .

7.6

Or and And Problems

Or Problems

$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$

Each of the numbers 1, 2, 3, 4, 5, 6, 7, 8, 9, and 10 is written on a separate piece of paper. The 10 pieces of paper are then placed in a bowl and one is randomly selected.

- a) Find the probability that the piece of paper selected contains **an even number or a number greater than 5**.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. **28**

$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$

$$P\left(\begin{matrix} \text{even or} \\ \text{greater than 5} \end{matrix}\right) =$$

$$P(\text{even}) + P(\text{greater than 5}) - P\left(\begin{matrix} \text{even and} \\ \text{greater than 5} \end{matrix}\right)$$

$$= \frac{5}{10} + \frac{5}{10} - \frac{3}{10} = \frac{7}{10}$$

Thus, the probability of selecting an even number or a number greater than 5 is 7/10.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. **29**

- b) Find the probability that the piece of paper selected contains **a number less than 3 or a number greater than 7**.

$$P(\text{less than 3}) = \frac{2}{10} \quad P(\text{greater than 7}) = \frac{3}{10}$$

There are no numbers that are *both* less than 3 and greater than 7. Therefore,

$$P\left(\begin{matrix} \text{less than 3 or} \\ \text{greater than 7} \end{matrix}\right) = \frac{2}{10} + \frac{3}{10} - 0 = \frac{5}{10} = \frac{1}{2}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. **30**

Page 318

Mutually Exclusive

Two events *A* and *B* are **mutually exclusive** if it is *impossible* for both events to occur simultaneously.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 31

Page 320

Independent Events

- Event *A* and Event *B* are **independent events** if the occurrence of either event in no way affects the probability of the occurrence of the other event.
- Experiments done **with replacement will result in independent events**, and those done **without replacement will result in dependent events**.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 32

Page 319

And Problems

$P(A \text{ and } B) = P(A) \cdot P(B)$

Two cards are to be selected **with replacement** from a deck of cards. Find the probability that two red cards will be selected.

$$P(A) \cdot P(B) = P(\text{red}) \cdot P(\text{red})$$

$$= \frac{26}{52} \cdot \frac{26}{52}$$

$$= \frac{1}{2} \cdot \frac{1}{2} = \frac{1}{4}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 33

Example

Two cards are to be selected *without replacement* from a deck of cards. Find the probability that two red cards will be selected.

$$\begin{aligned}
 P(A) \cdot P(B) &= P(\text{red}) \cdot P(\text{red}) \\
 &= \frac{26}{52} \cdot \frac{25}{51} \\
 &= \frac{1}{2} \cdot \frac{25}{51} = \frac{25}{102}
 \end{aligned}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. **34**

Example

A package of 30 tulip bulbs contains 14 bulbs for red flowers, 10 for yellow flowers, and 6 for pink flowers. Three bulbs are randomly selected and planted. Find the probability of each of the following.

- a) All three bulbs produces pink flowers.
- b) The first bulb selected produces a red flower, the second produces a yellow flower and the third produces a red flower.
- c) None of the bulbs produces a yellow flower.
- d) At least one produces yellow flowers.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. **35**

Solution

30 tulip bulbs: 14 bulbs for red flowers, 10 for yellow flowers, 6 for pink flowers

a. All three bulbs: pink flowers

$$\begin{aligned}
 P(3 \text{ pink}) &= P(\text{pink } 1) \cdot P(\text{pink } 2) \cdot P(\text{pink } 3) \\
 &= \frac{6}{30} \cdot \frac{5}{29} \cdot \frac{4}{28} \\
 &= \frac{1}{203}
 \end{aligned}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar Put ? in front of Questions so it is easier to see them. **36**

Solution

30 tulip bulbs: 14 bulbs for red flowers, 10 for yellow flowers, 6 for pink flowers

b. First bulb: red; Second: yellow; Third: red

$$P(\text{red, yellow, red}) = P(\text{red}) \cdot P(\text{yellow}) \cdot P(\text{red})$$

$$= \frac{14}{30} \cdot \frac{10}{29} \cdot \frac{13}{28}$$

$$= \frac{13}{174}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 37

Solution

30 tulip bulbs: 14 bulbs for red flowers, 10 for yellow flowers, 6 for pink flowers

c. None of the bulbs produces a yellow flower.

$$P\left(\begin{matrix} \text{none} \\ \text{yellow} \end{matrix}\right) = P\left(\begin{matrix} \text{first not} \\ \text{yellow} \end{matrix}\right) \cdot P\left(\begin{matrix} \text{second not} \\ \text{yellow} \end{matrix}\right) \cdot P\left(\begin{matrix} \text{third not} \\ \text{yellow} \end{matrix}\right)$$

$$= \frac{20}{30} \cdot \frac{19}{29} \cdot \frac{18}{28}$$

$$= \frac{57}{203}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 38

Solution

30 tulip bulbs: 14 bulbs for red flowers, 10 for yellow flowers, 6 for pink flowers

d. At least one produces yellow flowers.

$$P(\text{at least one yellow}) = 1 - P(\text{no yellow})$$

$$= 1 - \frac{57}{203}$$

$$= \frac{146}{203}$$

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. 39

Final Project Tips

General Tips

- Start Early
- If doing a paper, remember a page is a full page.
- Submit early. If it is submitted by Unit 8, I will preview it for you, if you email me too!
- Submit it to the Writing Center. They love to read papers & presentations! (In Unit 9, they are slow)
- If you put in graphics, make sure they pertain to your information, otherwise they are considered "distracting".

Content

- MS Word or PowerPoint
- Good Videos about what not to do in PowerPoint:
 - How NOT to use PowerPoint
 - Life After Death by PowerPoint
 - What Not to Do in PowerPoint
- Keep in mind this should be a short presentation to introduce others to your profession & how it uses 1 mathematical concept.
- Remember, you will be sharing this with your classmates in Unit 10, they may not know your field or how you might be able to use your topic.

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. **40**

Recommended "Layout"

1. Provide your name, the project title, and the course and section number
2. Introduce your chosen profession and give a brief overview of the concept you will apply to the profession
3. Describe how the concept can apply to your chosen profession
4. Provide examples of situations in which you would use the concept you have chosen
 - i. Pages 3 & 4 can be reorganized for a better "read"
5. Provide any resources you have used to give credit to others' ideas and information (keep in mind you at least read the textbook!)

Can't Type? press F11 Can't Hear? Check: Speakers, Volume or Re-Enter Seminar
Put ? in front of Questions so it is easier to see them. **41**
